Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 100-26940 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Cólumn 1) (Column 2) TYPE **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE **BASIC FEE** 370.00 740.00 NUMBER EXTRA FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20≈ X\$ 9= X\$18= OR 3 INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 244 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-Ø REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL ENDMENT **PREVIOUSLY AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$18= ** X\$ 9= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140 = .OR TOTAL TÖTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE **TIONAL RATE** TIONAL **PREVIOUSLY** AMENDMENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus Total X\$ 9= X\$18= OR Independent Minus *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL

OR

ADDIT, FEE

ADDIT, FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."